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----- VIRTUAL-FX -----

----- FLASHADDICT -----

Draggable & Rollover Scrollbar

Email: mehtadarshan@hotmail.com Web site: www.hindumythology.com/enter1.htm

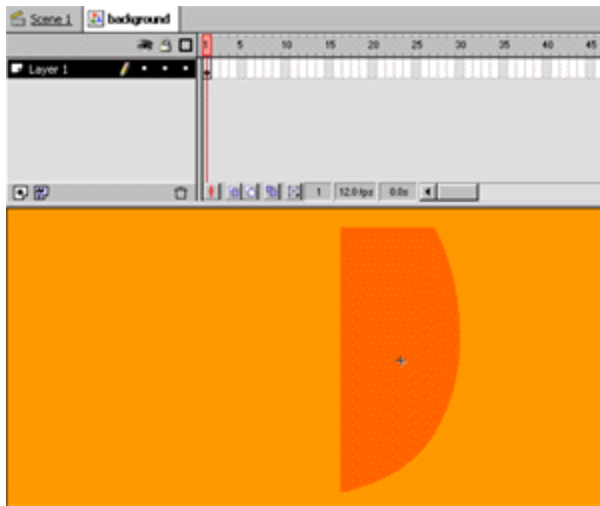
- [DOWNLOAD THE .FLA](#)
- **SKILL LEVEL: ADVANCED**
- Know how to motion tween and use symbols
- Know how to use Motion Guides!!
- Know how to use Instance Names and actions
- Know how to use Tell Target



TUTORIAL

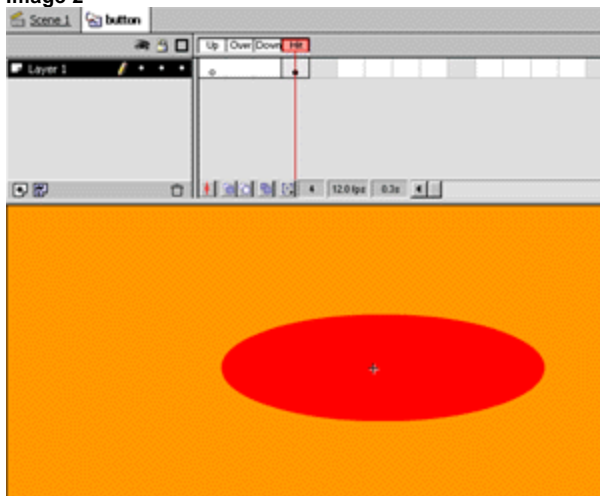
1. Create a similar background (Image 1) and press F8 to turn it into a graphic.

Image 1

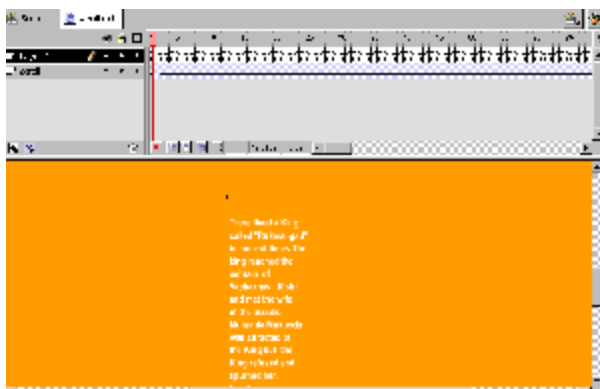


2. Press F8 to make a new button and on the hit state make a button similar to the one seen Image 2. All other states are left blank.

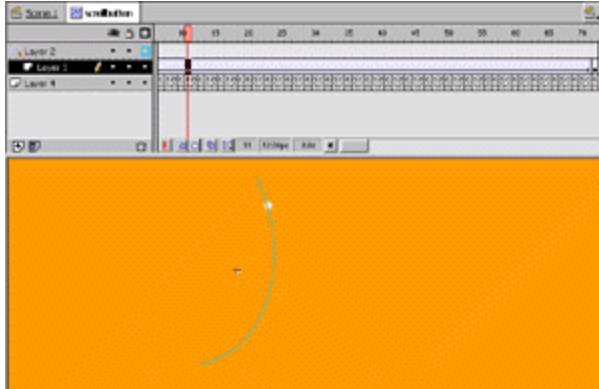
Image 2



3. Now to create the text scroll. Make a new movie clip. Type your text but make sure it fits the width of your background. You don't want it hanging over the edge :) Now motion tween your text scrolling upwards (in this case it was 72 frames long). The longer your motion tween is the more detailed your scroll will be and the less jumpy as well. After you are done tweening the text create a new layer. Create blank keyframes at EVERY frame through your whole tween on this layer and apply a stop action to every frame. **TIP:** (It may be easiest to make on blank frame with the action, copy the frame, and paste the frame. Then do the same thing when you get 5 of them, etc...)



4. Create a new button. This will be the button that the users will actually see and scroll with. Make it a small circle and press F8 to turn it into graphic - it has to be smaller than the hit state on your other button.
5. Let's make the scroll bar now. Create a new movie clip and begin the use of your motion guide. As you should already know how to do this, just draw the path you want your button to follow and motion tween your buttons to the SAME AMOUNT OF FRAMES that your movie clip with the scrolling text uses. This movie clip will also need a layer with the blank keyframes and "Stop" actions applied to EVERY layer.



6. Well now we come to the main movie scene where we start putting individual layers. Let's start from the bottom layer and work our way up to the top layer:

Layer 1 (bottom layer) : put the background graphic

Layer 2 : Copy the path from the motion movie clip and use "Paste In Place" (that is just the graphic for alignment purpose)

Layer 3 : Get the scrolling text movie clip and in the instance box give it name **scroll**

Layer 4: Get the other movie clip of the round circle with the motion guide and give it the instance name **button**

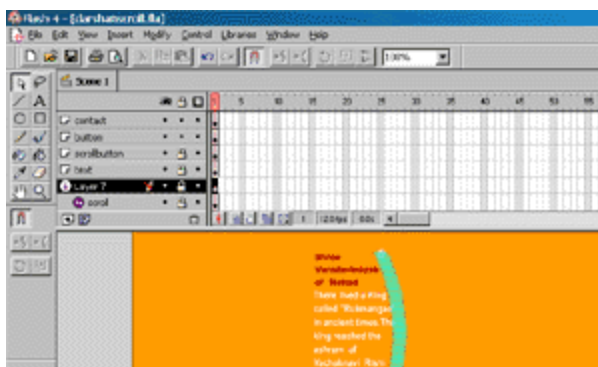
Layer 5 : Get the 'invisible' button (Step #2) which we made and give it these actions:

On (Roll Over)
Begin Tell Target ("/button")
Go to and Stop (1)
End Tell Target
Begin Tell Target ("/scroll")
Go to and Stop (1)
End Tell Target End On

After giving the actions, copy this button and paste many times along the path (see the below pictures and all the light blue circles) and every new button will have the same actions.

7. Now in the layer where you have your text scroll, just add masking to it. Copy the background and paste it on the mask layer and scale it using the transform tool. Lock all the layers and see how you got the final result.

Have FUN!!!





Email me: mehtadarshan@hotmail.com

Visit my web site where you will find this scrollbar and lot more:

www.hindumythology.com/enter1.htm

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